Curriculum Growth Journey Art & Design



How is Art & Design taught at Trinity?

Curriculum Intent:

What do we want to achieve in our Art & Design curriculum?

At Trinity All Saints Primary School, we believe that high-quality Art lessons should inspire and broaden the horizons of our learners and allow them to achieve their full creative potential. Our learners will be encouraged to develop both creatively and spiritually, supporting their positive mental health and wellbeing. We want our children to love art, craft, and design.

Our Art and Design curriculum is designed to engage, inspire and challenge pupils, whilst equipping them with the knowledge and skills to be able to experiment, invent and create their own works of art. As pupils progress, they should gain a deeper understanding of how Art and Design reflect and shape our history, and how it contributes to the culture, creativity, and wealth of our world.

We have carefully selected a wide range of unique and diverse artists, craft makers, and designers for children to study. We want to equip our learners with not only the minimum statutory requirements of the Art and Design National Curriculum but to prepare them for the opportunities, responsibilities, and experiences of later life. We encourage our learners to use the local area as inspiration, to learn from other cultures, and to respect diversity. We want the children to have no limits to what their ambitions are and to grow up wanting to be illustrators, graphic designers, fashion designers, curators, architects or printmakers.

At Trinity All Saints Primary School we believe that each individual child is very important. We are committed to offering an inclusive curriculum to ensure the best possible progress for all of our pupils, whatever their needs or abilities, so that they can reach their full potential and grow into the very best versions of themselves. We feel that their contribution to school life should be valued and we seek to build their self-esteem. Spiritual development in our school seeks to support every individual on their spiritual quest.

Implementation:

How will this be achieved?

Our whole curriculum is shaped by our school vision which aims to enable all children, regardless of background, ability or additional needs, to flourish to become the very best version of themselves bu presenting opportunities for hope, peace, joy and possibility. We teach the National

Curriculum, supported by a clear skills progression throughout the school. This ensures that skills and knowledge are built on year by year and sequenced appropriately to maximise learning for all children. The impact of this curriculum design will lead to outstanding progress over time across key stages relative to a child's individual starting point and their progression of skills. Our Art and Design curriculum will also lead pupils to be enthusiastic Art and Design learners, evidenced in a range of ways, including pupil voice, their final pieces and sketchbooks. We ensure that children who are achieving well, as well as those who need additional support, are identified, and additional provision and strategies are planned in and discussed with class teachers. Achievements are celebrated in classroom and corridor displays. We aim to develop our future artists and their appreciation of the art around them. In Art and Design, pupils will develop the skills of drawing, painting, printing, sculpture, creating art with nature and digital art. It is important that the children develop the progressive skills of an artist throughout their time at Trinity as well as being introduced to a range of famous artists throughout their topics. To do this successfully our learners are given the opportunity to explore and evaluate different creative ideas, given the opportunity to evaluate their work and then at the end point of the unit, create pieces in their own style which are influenced by the artist. We incorporate our Power of Three curriculum drivers (ACT) within our planning, ensuring children are Active in their learning, Contented in themselves and Thoughtful as a citizen.

Opportunities for Spiritual development:

We aim to:

- Provide opportunities for experiential techniques such as listening, being still and quiet, perceiving the senses, being aware of the recent moment, imaginary journeys, guided imagery, attention to an object, exploring stories and self-awareness.
- Develop creativity by expressing innermost thoughts, imagination and feelings through art, appropriate music, literature and crafts

Impact:

What will outcomes for learners be?

By the time the children at Trinity leave our school they should have developed:

- their creativity, independence, judgement and self-reflection.
- an ability to be able to talk confidently about their work, sharing their work through sketchbooks and displays.

- an understanding of the roles and purposes of artists, craftspeople and designers working in different times and cultures.
- ways to improve their work within a specified technique.
- their ability to use a range of tools and materials creatively to design and make products.

Although skills are evidenced under a particular NC objective, they will be apparent in other objectives.

Art and Design EYFS

Through Expressive Arts children are encouraged to:

- Explore different media
- Explore how media can be combined to create different effects.
- They will develop a range of skills and techniques whilst experimenting with colour, design, texture, form and function.
- Children are given daily access to a range of creative opportunities and enjoy our carefully planned and well-resourced creative areas
- Children are encouraged to create on both small and large scales.
- Children are encouraged to develop their communication and language skills by talking about their creations and sharing these with others to build confidence and self-esteem.

Expressive Art and Design

Creating with Materials

Children will *Safely* use a variety of materials, tools and techniques, and experiment with colour, design, texture, form and function. They will *share* their creations, explaining the process they have used. They will *make* use of the props and materials when role playing characters in narratives and stories.

Through the year the children will look at the following artists;

Andy Goldsworthy-Sculpting with natural materials.

Kumi Yamashita- exploring shadow paintings.

Kandinsky-Creating 'Heart' artwork inspired by the works.

Adrienne Segur-Fairy Tale illustrations-colour mixing.

Being Imaginative and Expressive

Children will *invent*, adapt and recount narratives and stories with peers and their teacher.

They will **sing** a range of well-known nursery rhymes and songs and **perform** songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music.

Art & Design: Key Stage I			
Pupils should be taught:			
to use a range of materials	to use drawing, painting and	to develop a wide range of art	about the work of a range of artists, craft makers and
creatively to design and make	sculpture to develop and share	and design techniques in using	designers, describing the differences and similarities between
products	their ideas, experiences and	colour, pattern, texture, line,	different practices and disciplines, and making links to their
	imagination	shape, form and space	own work

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Yr. I	Use a variety of techniques,	Create images from imagination,	Explore the use of line, shape	Record and explore ideas from first hand observation,
	e.g. weaving, finger knitting,	experience or observation.	and colour	experience and imagination.
	fabric crayons, sewing and	Use a variety of tools and	Use different types of paint,	Explore the differences and similarities within the work of
	binca.	techniques including the use of	<i>Build</i> a repeating pattern and	artists, craftspeople and designers in different times and
	Manipulate clay in a variety	different brush sizes and types.	recognise pattern in the	cultures.
	of ways, e.g. rolling, kneading	Use a variety of tools, incl.	environment.	
	and shaping.	pencila, rubbers, crayons, pastels,	Mix and match colours to	Frida Kahlo
	Explore sculpture with a	felt tips, charcoal, ballpoints,	artefacts and objects.	David Hockney
	range of malleable media,	Mix secondary colours and	Explore shape and form.	Aboriginal art & Ken Dome
	especially clay.	shades using different types of	Use a wide variety of media,	Paul Klee Catles
	Thread a needle, cut, glue and	paint.	inc. photocopied material, fabric,	
	trim material.	Create different textures e.g. use	plastic, tissue, magazines, crepe	
	Experiment with, construct	of sawdust. chalk and other dry	paper, etc.	Trip to Salta Mill.
	and join recycled, natural and	media	Make marks in print with a	
	man-made materials.	Review what they and others	variety of objects, including	
	Explore shape and form.	have done and say what they	natural and made objects.	
		think and feel about it.	Carry out different printing	
		Identify what they might change	techniques e.g. monoprint, block,	
		in their current work or develop	relief and resist printing.	
		in their future work.	Make rubbings.	
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Yr.	Use a variety of techniques,	Mix a range of secondary	Experiment with the visual	Explore the differences and similarities within the work of
2	Inc. weaving, French knitting,	colours, shades and tones.	elements; line, shape, pattern	artists, craftspeople and designers in different times and
	tie-dyeing, fabric crayons and	Name different types of paint and	, ,	cultures
	wax or oil resist, appliqué and	their properties.	Layer different media, e.g.	Record and explore ideas from first hand observation,
	embroidery.	Work on a range of scales e.g.	crayons, pastels, felt tips,	experience and imagination.
	Create textured collages from	large brush on large paper etc.	charcoal and ballpoint.	
	a variety of media.		, '	Kandinsky, Van Gogh, Ruh Al Alam, and Nadia Janjua

Make a simple mosaic.	Mix and match colours using	Use a variety of techniques, inc.
Stitch, knot and use other	artefacts and objects.	carbon printing, relief, press and
manipulative skills.	Experiment with tools and	fabric printing and rubbings.
Experiment with tools and	techniques, inc. layering, mixing	Print using a variety of
techniques, incl. layering,	media, scraping through etc.	materials, objects and
mixing media, scraping	Mix and match colours using	techniques.
through etc.	artefacts and objects.	Create textured collages from a
Manipulate clay for a variety	Review what they and others	variety of media.
of purposes, inc. thumb pots,	have done and say what they	Design patterns of increasing
simple coil pots and models.	think and feel about it.	complexity and repetition.
Build a textured relief tile.	Identify what they might change	
Understand the safety and	in their current work or develop	
basic care of materials and	in their future work.	
tools.		
Experiment with, construct	Kandinsky – mixing colours	
and join recycled, natural and	Portraits of people studied e.g.	
man-made materials more	Nelson Mandela	
confidently.		
Making tiles out of clay,		
making and designing felt		
pouches		

	to create sketch books to record their	to improve their mastery of art and design	about great artists, architects and designers in Art &
	observations and use them to review	techniques, including drawing, painting and sculpture	Design. (Year 3 studying Hieroglyphics and Henri Rousseau,
	and revisit ideas	with a range of materials (for example, pencil,	Year 5 - Andy Warhol, Hokusai, Year 6 - William Morris)
		charcoal, paint, clay]	
Yr.3	Annotate work in sketchbook.	Draw for a sustained period of time at their own	Explore the roles and purposes of artists, craftspeople and
	Use their sketchbook to collect and	level	designers working in different times and cultures.
	record visual information from different	Use different media to achieve variations in line,	
	sources	texture, tone, colour, shape and pattern.	Select and record from first hand observation, experience
	Select and record from first hand	Use different media to achieve variations in line,	and imagination, and explore ideas for different purposes.
	observation, experience and	texture, tone, colour, shape and pattern.	
	imagination, and explore ideas for	Join clay adequately and work reasonably	Question and make thoughtful observations about starting
	different purposes	independently.	points and select ideas to use in their work.
	Experiment with different grades of	Construct a simple clay base for extending and	
	pencil and other implements.	modelling other shapes.	
	Plan, refine and alter their drawings as	Cut and join wood safely and effectively.	To accompany work on the Rainforest children will study
	necessary.	Make a simple papier mache object.	the work of Henri Rousseau before creating their own work
	Question and make thoughtful	Plan, design and make models	of art.
	observations about starting points and	Use a variety of techniques, inc. printing, dying,	
	select ideas to use in their work	quilting, weaving, embroidery, paper and plastic	Study the art work of Egyptians and create their own
	Compare ideas, methods and	trappings and appliqué.	Canopic jar with messages in Hieroglyphics using Modroc.
	approaches in their own and others'	Name the tools and materials they have used.	
	work and say what they think and feel	Develop skills in stitching. Cutting and joining.	
	about them.	Experiment with a range of media e.g. overlapping,	
	Adapt their work according to their	layering etc.	
	views and describe how they might		
	develop it further.	Learn about texture, tone and shading before	
		drawing a Hedgehog when reading Hodgeheg by Dick	

	Children will evaluate famous artists	King-Smith. They will transfer 2D ideas into a 3D	
	and the approach they use to make	model of a Hedgehog in clay.	
	observations and evaluations about		
	works of art. They will learn how to	Follow a tutorial to draw an Egyptian Pharaoh.	
	recreate the styles.		
Yr. 4	Collect images and information	Make informed choices in drawing inc. paper and	Explore the roles and purposes of artists, craftspeople and
	independently in a sketchbook.	media.	designers working in different times and cultures.
	Select and record from first hand	Use research to inspire drawings from memory and	
	observation, experience and	imagination.	Collect visual information from a variety of sources,
	imagination, and explore ideas for	Explore relationships between line and tone, pattern	describing with vocabulary based on the visual and tactile
	different purposes.	and shape, line and texture.	elements.
	Question and make thoughtful	Make and match colours with increasing accuracy.	
	observations about starting points and	Use more specific colour language e.g. tint, tone,	Talk about their work understanding that it has been
	select ideas to use in their work.	shade, hue.	sculpted, modelled or constructed.
	Compare ideas, methods and	Research, create and refine a print using a variety of	·
	approaches in their own and others'	techniques.	
	work and say what they think and feel	Select broadly the kinds of material to print with in	
	about them.	order to get the effect they want	
	Adapt their work according to their	Resist printing including marbling, silkscreen and	
	views and describe how they might	coldwater paste.	
	develop it further.	Match the tool to the material.	
	Alter and refine drawings and describe	Combine skills more readily.	
	changes using art vocabulary.	Choose collage or textiles as a means of extending	
		work already achieved.	
		Refine and alter ideas and explain choices using an	
		art vocabulary.	
		Experiments with paste resist.	

		Make informed choices about the 3D technique chosen, an understanding of shape, space and form, Plan, design, make and adapt models.	
Yr. 5	Use a sketchbook to develop ideas. Adapt their work according to their views and describe how they might develop it further. Work in a sustained and independent way from observation, experience and	Join fabrics in different ways, including stitching. Extend their work within a specified technique Create imaginative work from a variety of sources. Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours.	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. Islamic Art
	imagination. Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. Adapt their work according to their views and describe how they might develop it further	Work on preliminary studies to test media and materials. Create imaginative work from a variety of sources. Explain a few techniques, inc' the use of poly-blocks, relief, mono and resist printing. Choose the printing method appropriate to task. Build up layers and colours/textures. Organise their work in terms of pattern, repetition, symmetry or random printing styles.	Year 5 - creating our own Andy Warhol artwork, create our own art based on Hokusai, design our own versions of 'dig for victory' posters.
Yr. 6	Develop ideas using different or mixed media, using a sketchbook. Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape Be expressive and analytical to adapt, extend and justify their work.	Year 5 - create a survival bag Use different techniques, colours and textures etc when designing and making pieces of work Create shades and tints using black and white. Choose appropriate paint, paper and implements to adapt and extend their work. Carry out preliminary studies, test media and materials and mix appropriate colours.	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures Identify artists who have worked in a similar way to their own work. Work from a variety of sources, inc. those researched independently.

Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.

Adapt their work according to their views and describe how they might develop it further.

Be familiar with layering prints.

Be confident with printing on paper and fabric.

Alter and modify work.

Develop skills in using clay inc. slabs, coils, slips, etc.

Make a mould and use plaster safely.

Create sculpture and constructions with increasing independence.

Demonstrate a wide variety of ways to make different marks with dry and wet media.

Painting icebergs

Pop art - hearts

Repeating patterns

Hanging installations

3D models using clay OR papier-mâché (river courses)

Show an awareness of how paintings are created (composition).

Describe varied techniques.

Investigate art, craft and design in the locality and in a variety of genres, styles and traditions.

Designers/builders of Titanic

Zaria Forman

William Morris

Andy Warhol

Janet Eckelman

Yung Jake